

MARNEUS CALGAR

- Leader
- Close-quarters
- Combat Doctrines
- Deep Strike
- Transhuman Strategist

M6"62+66+14+

180 PTS

Base 50mm



1KOMMANDO

2BEWEGUNG

3BESCHUSS

4ANGRIFF

5NAHKAMPF

VERTEIDIGUNG

IMMER / EINMALIG

Master Tactician

In your Movement phase, you can select one visible friendly Adeptus Astartes unit within 9" of this model, and select one combat doctrine. That combat doctrine is active for that unit until the start of your next Command phase.

Thunderhawk Insertion

In the Declare Battle Formations step, you can select one friendly Gravis/ Phobos/Tacticus unit. That unit has Deep Strike.

Gauntlets of Ultramar

TWIN-LINKED

R	A	BS	S	AP	D
18"	4	2+	5	-2	2
VERWUNDET					
2+	3+	4+	5+	6+	
T1-2	T3-4	T5	T6-9	T10+	

Gauntlets of Ultramar

TWIN-LINKED

R	A	WS	S	AP	D
Melee	6	2+	10	-3	3
VERWUNDET					
2+	3+	4+	5+	6+	
T1-5	T6-9	T10	T11-19	T20+	

Gauntlets of Ultramar (Overhead Smash)

EXTRA ATTACKS

TWIN-LINKED

R	A	WS	S	AP	D
Melee	1	2+	14	-3	D3+3
VERWUNDET					
2+	3+	4+	5+	6+	
T1-7	T8-13	T14	T15-27	T28+	

Immer / Einmalig

Codex Adept

The Assault Doctrine, Devastator Doctrine, and Tactical Doctrine are active for this unit.

GEGEN DIESE EINHEIT

W6 · RW 2+ · 4++ · 6 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S12+	S7-11	S6	S4-5	S1-3

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	4++	4++

REGELN & KEYWORDS KURZ

Close-quarters Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06).

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Transhuman Strategist At the start of the battle round, if a model with this ability is your WARLORD, gain 1 CP

EXTRA ATTACKS Each time a unit containing one or more models with an [EXTRA ATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Marneus Calgar

Ausrüstung: Gauntlets of Ultramar, > Gauntlets of Ultramar, > Gauntlets of Ultramar (Overhead Smash)

Anführer

This model can be attached to the following units: AGGRESSOR SQUAD, ASSAULT INTERCESSOR SQUAD, BLADEGUARD VETERAN SQUAD, COMPANY HEROES, ERADICATOR SQUAD WITH HEAVY BOLTERS, ERADICATOR SQUAD WITH MELTA RIFLES, HEAVY INTERCESSOR SQUAD, INFERNUS SQUAD, INTERCESSOR SQUAD, STERNGUARD VETERAN SQUAD, TERMINATOR ASSAULT SQUAD, TERMINATOR SQUAD, VANGUARD VETERAN SQUAD, VICTRIX HONOUR GUARD